CLAIMS

Suh Ail

5

- 1. A system for controlling traffic congestion within a buffered data switching network having a predetermined total buffer size, said system comprising:
- (a) a packet counter for counting the number of newly arriving packets; and
- (b) threshold means for setting a packet-count threshold; wherein when the number of newly arriving packets reaches the packet-count threshold and when the average queue size exceeds the congestion threshold, a packet is discarded and the packet counter is reset to a zero count.
- 2. A system as in claim 1, further comprising calculation means for calculating an average queue size to be used by the threshold means in setting the packet-count threshold.
- 3. A system as in claim 2, wherein the calculation means regularly updates the average queue size using an exponential averaging technique.
- 4. A system as in claim 3, wherein the average queue size at time t is calculated as:

$$\overline{Q}_t = \overline{Q}_{t-1} \times (1 - Alpha) + Q_t \times Alpha,$$

where Q_t is an instantaneous queue size and \overline{Q}_{-1} is the average queue size at time t-1, and Alpha is a queue-length averaging parameter assigned a value between zero and one.

- 5. A system as in claim 4, wherein a progressively increasing value of *Alpha* is assigned with increasing level of traffic congestion.
- 6. A system as in claim 5, wherein the level of traffic congestion is indicated by the instantaneous queue size.
- 7. A system as in claim 3, wherein the average queue size is updated after a predetermined number of cells have arrived since a previous packet discard.
- 8. A system as in claim 3, wherein the average queue size is updated after a predetermined period of time has elapsed since a previous packet discard.

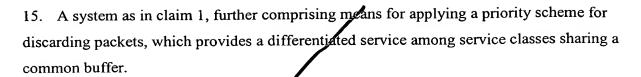
10

- 9. A system as in claim 2, further comprising means for dividing the total queue size into a pre-selected number of N regions, wherein the threshold means sets the packet-count threshold by using a descending staircase function F(n), such that one of every F(n) packets is discarded, when the average queue size is in a buffer region n, $1 \le n \le N$.
- 10. A system as in claim 9, further comprising means for detecting traffic congestion by setting a congestion threshold and comparing the average queue size with the congestion threshold, such that a congestion condition is indicated by the average queue size being equal to or above the congestion threshold, and an absence of congestion is indicated otherwise.
- 11. A system as in claim 10, wherein the packet is discarded only during the congestion condition.
- 12. A system as in claim 10, wherein the packet counter begins to operate when traffic congestion is detected, and halts operation when an absence of traffic congestion is detected.
- 13. A system as in claim 2, further comprising means for dividing the total queue size into a pre-selected number of M regions, for high-priority traffic defining a high-priority congestion threshold, and a pre-selected number of N regions for low-priority traffic defining a low-priority congestion threshold, wherein the threshold means sets the packet-count threshold by using two functions F(n,m) and F(m), such that:

when the average queue size of high-priority traffic is above the high-priority congestion threshold and is in the buffer region m, $1 \le m \le M$, one of every F(m) high priority packets is discarded; and

when the average queue size of low-priority traffic is above the low-priority congestion threshold and is in the buffer region n, $1 \le n \le N$, one of every F(n,m) low priority packets is discarded.

14. A system as in claim 13, wherein the function F(m) is a descending staircase function in the buffer region m, and the function F(n,m), is a multivariable function of m and n, which has a descending staircase behaviour in the buffer region n for a fixed value of m.



- 16. A system as in claim 1, wherein the threshold means uses a look-up table.
- 17. A system as in claim 1, wherein the threshold means sets the packet-count threshold upon arrival of a new packet into the system.
- 18. A system as in claim 1, wherein the threshold means sets the packet-count threshold upon departure of a packet from the system.
- 19. A method for controlling traffic congestion within a buffered data switching network having a predetermined total buffer size, said method comprising the steps of:
- (a) counting the number of newly arriving packets;
- (b) setting a packet-count threshold; and
- (c) discarding a packet and resetting the packet-counter, when the number of newly arriving packets reaches the packet-count threshold and the average queue size exceeds the congestion threshold.
- 20. A method as in claim 19, further comprising a step of calculating an average queue size to be used by the step of setting the packet-count threshold.
- 21. A method as in claim 20, wherein the calculating step regularly updates the average queue size using an exponential averaging technique.
- 22. A method as in claim 21, wherein the average queue size at time t is calculated as:

$$\overline{Q}_t = \overline{Q}_{t-1} \times (1 - Alpha) + Q_t \times Alpha$$
,

where Q_t is an instantaneous queue size and \overline{Q}_{t-1} is the average queue size at time t-1, and Alpha is a queue-length averaging parameter assigned a value between zero and one.

23. A method as in claim 21, wherein a progressively increasing value of *Alpha* is assigned with increasing level of traffic congestion.



5

- 24. A method as in claim 23, wherein the level of traffic congestion is indicated by the instantaneous queue size.
- 25. A method as in claim 21, wherein the average queue size is updated after a predetermined number of cells have arrived since a previous packet discard.
- 26. A method as in claim 21, wherein the average queue size is updated after a predetermined period of time has elapsed since a previous packet discard.
- 27. A method as in claim 20, further comprising a step of dividing the total buffer size into a pre-selected number of N regions, wherein the setting step sets the packet-count threshold by using a descending staircase function F(n), such that one of every F(n) packets is discarded, when the average queue size is in a buffer region n, $1 \le n \le N$.
- 28. A method as in claim 27, further comprising a step of detecting traffic congestion by setting a congestion threshold and comparing the average queue size with the congestion threshold, such that a congestion condition is indicated by the average queue size being above the congestion threshold, and an absence of congestion is indicated otherwise.
- 29. A method as in claim 28, wherein the packet is discarded only during the congestion condition.
- 30. A method as in claim 28, wherein the packet counter begins to operate when traffic congestion is detected, and halts operation when an absence of traffic congestion is detected.
- 31. A method as in claim 20, further comprising a step of dividing the total buffer size into a pre-selected number of M regions, for high-priority traffic defining a high-priority congestion threshold, and a pre-selected number of N regions for low-priority traffic defining a low-priority congestion threshold, wherein the setting step sets the packet-count threshold by using two functions F(n,m) and F(m), such that:

when the average queue size of high-priority traffic is above the high-priority congestion threshold and is in the buffer region m, $1 \le m \le M$, one of every F(m) high priority packets is discarded; and

when the average queue size of low-priority traffic is above the low-priority congestion

- threshold and is in the buffer region n, $1 \le n \le N$, one of every F(n,m) low priority packets is discarded.
 - 32. A method as in claim 31, wherein the function F(m) is a descending staircase function in the buffer region m, and the function F(n,m), is a multivariable function of m and n, which has a descending staircase behaviour in the buffer region n for a fixed value of m.
 - 33. A method as in claim 19, further comprising a step of applying a priority scheme for discarding packets, which provides a differentiated service among service classes sharing a common buffer.